

# Algorithmic and Economic Aspects of Networks

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# Beliefs in Social Networks

Given that we influence each other's beliefs,

- will we agree or remain divided?
- who has the most influence over our beliefs?
- how quickly do we learn?
- do we learn the truth?

# Observational Learning

**Key Idea:** If your neighbor is doing better than you are, copy him.

# Bayesian Updating Model

**n agents** connected in a social network

at each **time  $t = 1, 2, \dots$** , each agent selects an action from a finite set

**payoffs** to actions are random and depend on the state of nature

# Agent Goal

maximize sum of discounted payoffs

$$\sum_{t>0} \delta^t \cdot \pi_{it}$$

where  $\delta < 1$  is discount factor and  $\pi_{it}$  is payoff to  $i$  at time  $t$ .

# Example

Two actions

**action A** has payoff 1

**action B** has payoff 2 with probability  $p$   
and 0 with probability  $(1-p)$

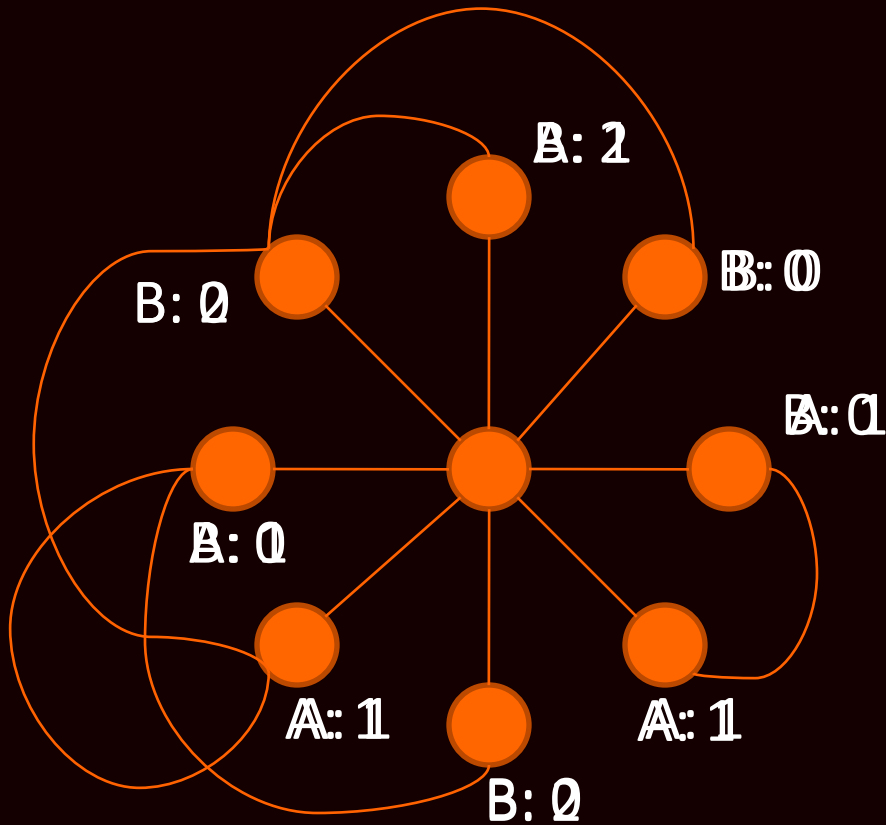
If  $p > \frac{1}{2}$ , agents prefer B, else agents prefer A.

# Example

Agents have **beliefs**  $\mu_i(p_j)$  representing probability agent  $i$  assigns to event that  $p = p_j$ .

Multi-armed bandit  
*... with observations.*

# Example



**Center agent, Day 0:**

$\Pr[p=1/3] = 0$ ,  $\Pr[p=2/3] = 1$

Play action B, payoff 0

**Center agent, Day 1:**

$\Pr[p=1/3] > 0$ ,  $\Pr[p=2/3] < 1$

Play action A, payoff 1

**Center agent, Day 2:**

Now must take into account  
“echoes” for optimal update



# Example

Ignoring echoes,

**Theorem [Bala and Goyal]:** With prob. 1, all agents eventually play the same action.

**Proof:** By strong law of large numbers, if B is played infinitely often, beliefs converge to correct probability.

# Example

Note, all agents play same action, but

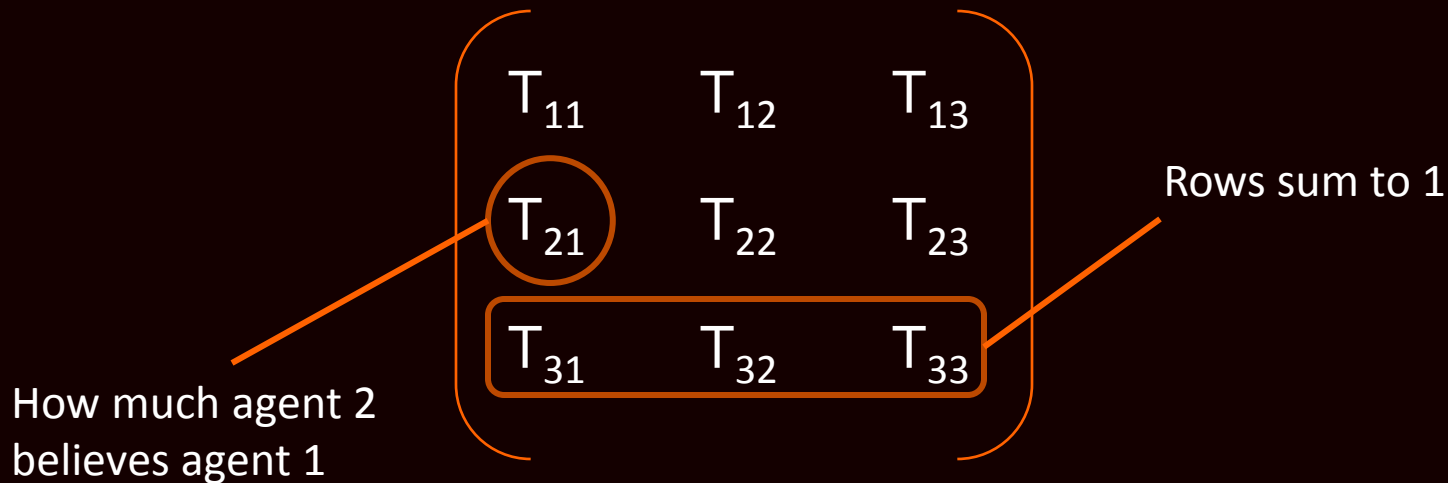
- don't necessarily have same beliefs
- don't necessarily pick "right" action \*
- \* unless someone is optimistic about B

# Imitation and Social Influence

At time  $t$ , agent  $i$  has an **opinion**  $p_i(t)$  in  $[0,1]$ .

Let  $p(t) = (p_1(t), \dots, p_n(t))$  be vector of opinions.

**Matrix  $T$**  represents interactions:



# Updating Beliefs

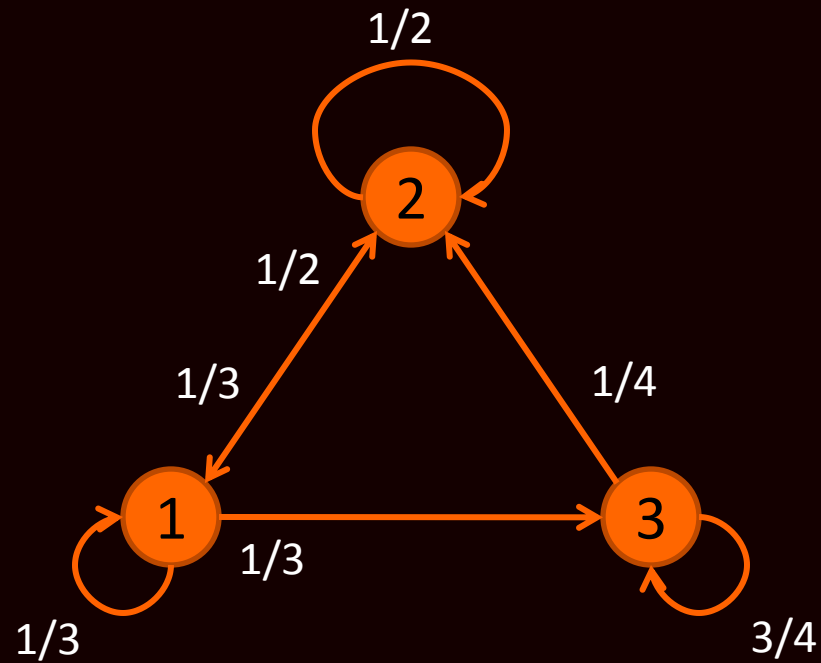
**Update rule:**  $p(t) = T \cdot p(t-1)$

$$\begin{pmatrix} T_{11} & T_{12} & T_{13} \\ T_{21} & T_{22} & T_{23} \\ T_{31} & T_{32} & T_{33} \end{pmatrix} \begin{pmatrix} p_1(t-1) \\ p_2(t-1) \\ p_3(t-1) \end{pmatrix} = \begin{pmatrix} T_{11}p_1(t-1) & T_{12}p_1(t-1) & T_{13}p_1(t-1) \\ T_{21}p_2(t-1) & T_{22}p_2(t-1) & T_{23}p_2(t-1) \\ T_{31}p_3(t-1) & T_{32}p_3(t-1) & T_{33}p_3(t-1) \end{pmatrix}$$

# Example

$$\begin{pmatrix} 1/3 & 1/3 & 1/3 \\ 1/2 & 1/2 & 0 \\ 0 & 1/4 & 3/4 \end{pmatrix}$$

# Example



# Example

Suppose  $p(0) = (1, 0, 0)$ . Then

$$p(1) = T p(0) = \begin{pmatrix} 1/3 & 1/3 & 1/3 \\ 1/2 & 1/2 & 0 \\ 0 & 1/4 & 3/4 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = (1/3, 1/2, 0)$$

$$p(2) = T p(1) = (5/18, 5/12, 1/8)$$

$$p(3) = T p(2) = (0.273, 0.347, 0.198)$$

$$p(4) = T p(3) = (0.273, 0.310, 0.235)$$

$$\dots p(\infty) \rightarrow (0.2727, 0.2727, 0.2727)$$

# Incorporating Media

Media is listened to by (some) agents, but not influenced by anyone.

Represent media by agent  $i$  with  $T_{ii} = 1$ ,  $T_{ij} = 0$  for  $j$  not equal to  $i$ . Media influences agents  $k$  for which  $T_{ki} > 0$ .



# Converging Beliefs

When does process have a limit?

Note  $p(t) = T p(t-1) = T^2 p(t-2) = \dots = T^t p(0)$ .

Process converges when  $T^t$  converges.

Final influence weights are rows of  $T^t$ .

# Example

$$\begin{pmatrix} 0 & 1/2 & 1/2 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}^t \longrightarrow \begin{pmatrix} 2/5 & 2/5 & 1/5 \\ 2/5 & 2/5 & 1/5 \\ 2/5 & 2/5 & 1/5 \end{pmatrix}$$

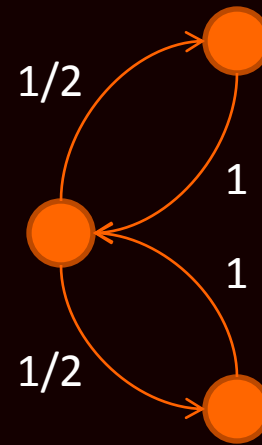
# Example

$$\begin{pmatrix} 0 & 1/2 & 1/2 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix}$$

Does not converge!

# Example

$$\begin{pmatrix} 0 & 1/2 & 1/2 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix}$$



# Aperiodic

**Definition.**  $T$  is aperiodic if the gcd of all cycle lengths is one (e.g., if  $T$  has a self loop).

# Convergence

Can be relaxed, see book.

T is aperiodic and strongly connected

Everyone should trust themselves a little bit.

(standard results in Markov chain theory)

T converges

# Consensus

For any aperiodic matrix  $T$ , any “closed” and strongly connected group reaches consensus.

# Social Influence

We look for a unit vector  $s = (s_1, \dots, s_n)$  such that

$$p(\infty) = s \cdot p(0)$$

Then  $s$  would be the relative influences of agents in society as a whole.



# Social Influence

Note  $p(o)$  &  $T p(o)$  have same limiting beliefs, so

$$s \cdot p(o) = s \cdot (T p(o))$$

And since this holds for every  $p$ , it must be that

$$sT = s$$

# Social Influence

The vector  $s$  is an eigenvector of  $T$  with eigenvalue one.

If  $T$  is strongly connected, aperiodic, and has rows that sum to one, then  $s$  is unique.

Another interpretation:  $s$  is the stationary distribution of the random walk.

# Computing Social Influence

Since

$$s \cdot p(o) = p(\infty) = T^\infty \cdot p(o)$$

it must be that each row of  $T$  converges to  $s$ .

# Who's Influential?

Note, since  $s$  is an eigenvector,  $s_i = \sum T_{ji} s_j$ , so an agent has high influence if they are listened to by influential people.

# PageRank

Compute influence vector on web graph and return pages in decreasing order of influence.

- each page seeks advice from all outgoing links (equally)
- add restart probabilities to make strongly connected
- add initial distribution to bias walk

# Time to Convergence

If it takes forever for beliefs to converge, then we may never observe the final state.

# Time to Convergence

## Two agents

1. similar weightings ( $T_{11} \sim T_{21}$ ) implies fast convergence
2. different weightings ( $T_{11} \gg T_{21}$ ) implies slow convergence

# Diagonal Decomposition

Want to explore how far  $T^t$  is from  $T^\infty$

Rewrite  $T$  in its diagonal decomposition so

$$T = U^{-1} \Lambda U$$

for a matrix  $u$  and a *diagonal matrix*  $\Lambda$ .

1. Compute eigenvectors of  $T$
2. Let  $u$  be matrix of eigenvectors
3. Let  $\Lambda$  be matrix of eigenvalues



# Exponentiation

Now  $T^t$  becomes:

$$\begin{aligned} & (U^{-1} \Lambda U) (U^{-1} \Lambda U) \dots (U^{-1} \Lambda U) \\ & = \\ & U^{-1} \Lambda^t U \end{aligned}$$

and  $\Lambda^t$  is diagonal matrix, so easy exponentiate.

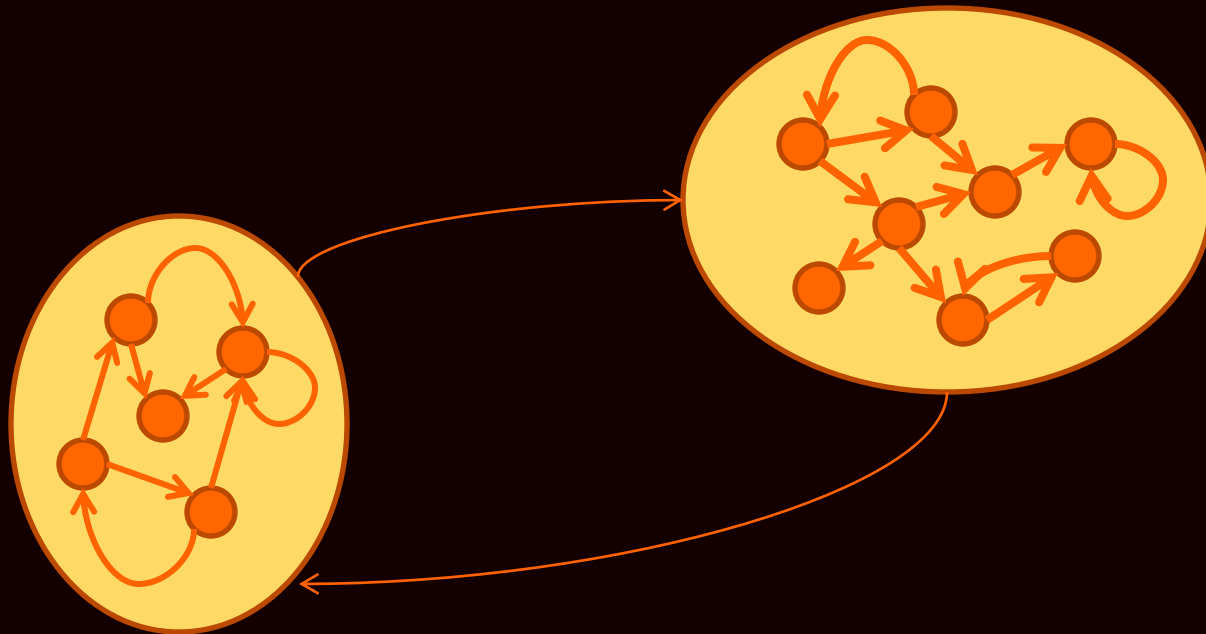
# Speed of Convergence

$$\begin{pmatrix} 1 & 0 \\ 0 & T_{11} - T_{12} \end{pmatrix}^t = \begin{pmatrix} 1 & 0 \\ 0 & (T_{11} - T_{12})^t \end{pmatrix}$$

Since  $(T_{11} - T_{12}) < 1$ ,  $(T_{11} - T_{12})^t$  converges to zero.  
Speed of convergence is related to magnitude of 2<sup>nd</sup> eigenvalue,  
... and to how different weights are.

# More Agents

Speed of convergence now relates to how much groups trust each other.



# Finding the Truth

When do we converge to the correct belief?

# Assume Truth Exists

There is a **ground truth**  $\mu$ .

There are **n agents** (to make formal, study sequence of societies with  $n \rightarrow \infty$ ).

Each agent has a **signal**  $p_i(o)$  distributed with mean  $\mu$  and variance  $\sigma_i^2$ .

# Wisdom

**Definition.** Networks are **wise** if  $p(\infty)$  converges to  $\mu$  when  $n$  is large enough.

# Truth Can Be Found

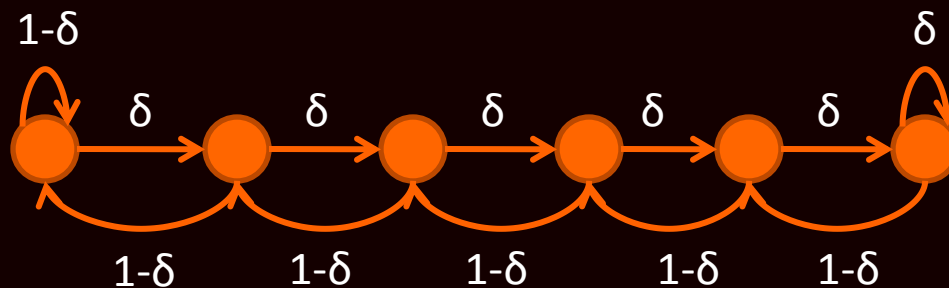
By law of large numbers, averaging all beliefs with equal weights converges to truth.

**Sufficient:** agents have equal influence.

# Necessary Conditions

Necessary that

- no agent has too much influence
- no agent has too much relative influence
- no agent has too much indirect influence





# Sufficient Conditions

Sufficient that the society exhibits

- **balance**: a smaller group of agents does not get infinitely more weight in from a larger group than it gives back
- **dispersion**: each small group must give some minimum amount of weight to larger groups

# Assignment:

- Readings:
  - Social and Economic Networks, Chapter 8
  - PageRank papers
- Reaction to paper
- Presentation volunteer?